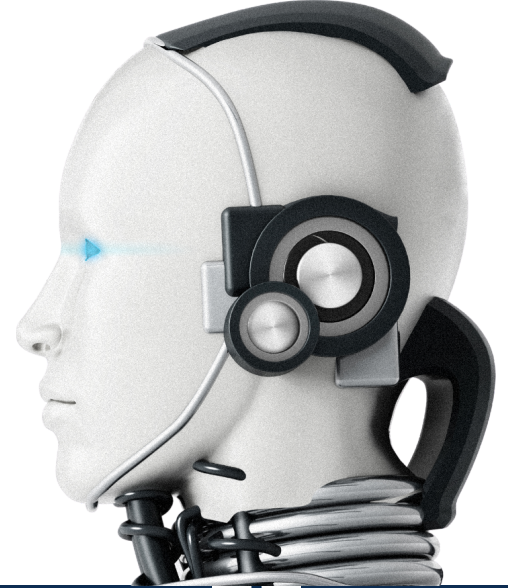


TIMELINE

HISTORY OF AI



1

SNARC

Stochastic Neural Analog Reinforcement Computer (SNARC) was the first neural network created by Marvin Minsky and Dean Edmonds. The system's challenge was to help a virtual rat successfully solve a maze puzzle.

1951

1961

2

UNIMATE

Unimate was the first industrial robot that was programmed to transport die castings and weld these parts onto cars with its arm.

3

ELIZA

ELIZA was a chatbot program that could converse in English like a real human being.

1966

4

WABOT-1

The WABOT-1 was the first anthropomorphic robot known to have vision and motor ability and conversation skills

1970-1973

1996-1997

5

DEEP BLUE

Garry Kasparov played two six-game chess matches with IBM's supercomputer, Deep Blue. Both the matches were won by the supercomputer.

6 THE IMAGENET CHALLENGE

A Visual Recognition database to help the visual object recognition software.

2010

2011-2014

7 VOICE RECOGNITION TECHNOLOGY

There was a boom in voice recognition technology after Apple introduced SIRI. Google Now, Microsoft's Cortana and Amazon's Alexa soon followed

8 ALPHAGO

Google's AlphaGo beats Lee Sedol, the world champion of Go, in an abstract strategy game, Go.

MARCH 2016

9 DEEPPFAKES

Deepfakes are media that take a person in an existing image or video and replace them with someone else's likeness using artificial neural networks.

NOV 2017

OCT 2019

10 SOLVING RUBIK'S CUBE

OpenAI's successfully trained a robot hand called Dactyl that adapted to the real-world environment in solving the Rubik's cubed.

NOV 2022

11 CHAT GPT

Chat GPT, or Chat Generative Pre-trained Transformer, is a state-of-the-art language model developed by OpenAI for generating human-like text in real time.